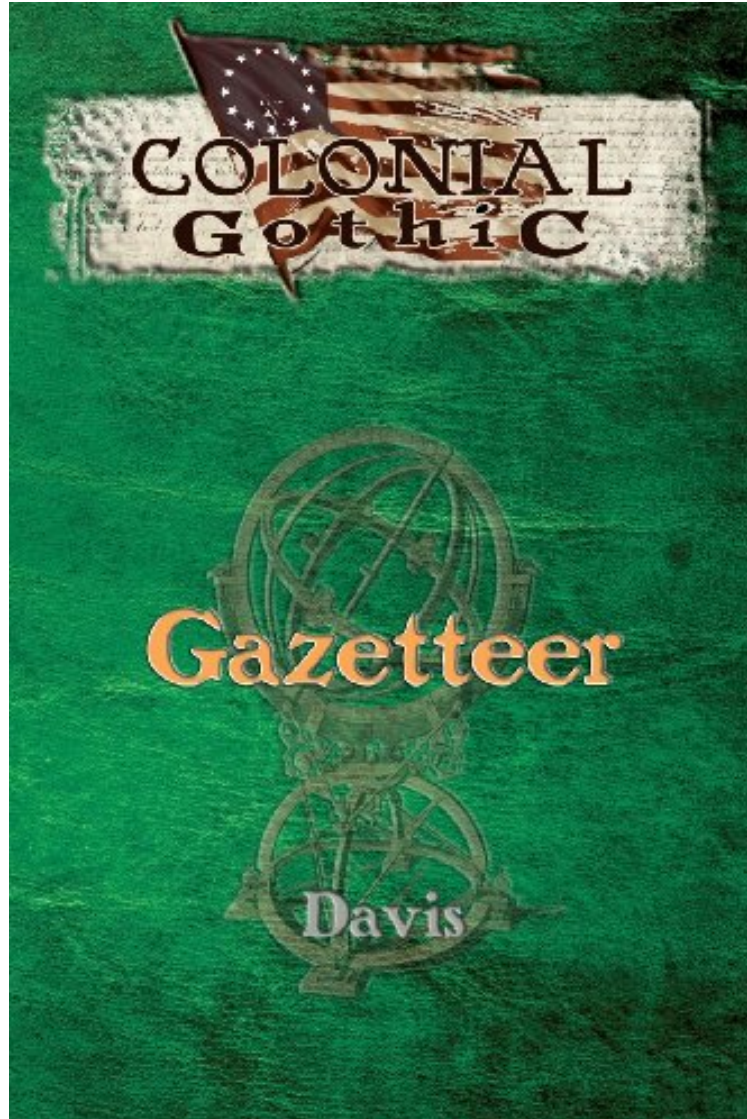


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Colonial Gothic: Gazetteer (RGG1777)

Graeme Davis

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#3461359 in Books Davis Graeme Carol Sean Brouillard Gabriel 2010-03-01 Original language: English PDF # 1 9.02 x .25 x 5.98l, .38 #File Name: 0979636175110 pages Colonial Gothic Gazetteer | File size: 74.Mb

Graeme Davis : Colonial Gothic: Gazetteer (RGG1777) before purchasing it in order to gauge whether or not it would be worth my time, and all praised Colonial Gothic: Gazetteer (RGG1777):

2 of 2 people found the following review helpful. Quick handbook of Colonial America By Eugene Moyers Of all the Colonial Gothic supplements I have purchased (see my review of Colonial Gothic revised) this has been the most useful. It is like a small encyclopedia of early America. It is written by Graeme Davis a well known author in the roleplaying/ history field. I have read much of his work and even collaborated with him on a history project for another

gaming company. He is fine author who can keep your interest. It is broken down into an overall view of colonial history, followed by detailed colony by colony chapters. Each chapter covers history, geography, society politics, locations and mysteries of that colony. There is a further large chapter on Native Americans and a roleplaying adventure to be used with the Colonial Gothic roleplaying system. Of the Colonial Gothic supplements this is the one I reach for first when looking for a quick fact. The maps in this supplement were particularly useful as was the bibliography.

It is 1775. The conflict between the American colonists and the British Parliament has come to a head at Boston. War seems inevitable. Behind the war, unseen hands move unknowing pieces, manipulating events according to ancient plans. Beside the war, ghosts and monsters walk the land and ancient curses run their course. Welcome to the Thirteen Colonies. In this book you will find maps and information covering each of the Thirteen Colonies, plus the Province of Maine and local native peoples, plus a short ready-to-play adventure, *A Surprise for General Gage*. A glossary explains unfamiliar terms both native and colonial, and a bibliography points to more detailed information on the colonies and their inhabitants. Written by Graeme Davis, this book is your guide to the Thirteen Colonies. Filled with maps, adventure hooks, and other information, this book picks up where *Colonial Gothic Revised* left off, and begins exploring the world of Colonial Gothic.

About the Author Graeme Davis is a lecturer in English linguistics at the Open University, UK, and a researcher specialising in English historical linguistics and the study of the North Atlantic region in the Middle Ages.